Agile Concepts Summary, David Kemp, After Implementing Agile for Fidelity Investments and Soutwest Airlines

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HOW DOES YOUR GROUP USE AGILE???

• Happy to use your conventions, continue learning

AGILE TERMS, CONCEPTS USED INSTEAD OF OLDER TERMS

- User Stories instead of Use Cases (which tend to become waterfall requirements in a big document)
 - May use format: "As a (role), I want (feature), so that (benefit)"
 - TAKES PLACE OVER TIME: Goal is start a conversation not immediately define a written requirement
 - o Instead of document > develop > test we aim for Document, Develop, Test AS YOU GO
- OUTCOMES instead of REQUIREMENTS
- COMPLEX, TECHNICAL BEHIND THE SCENES
 - INFRASTRUCTURE, ARCHITECTURE requires "RUNWAY", must be PRIORITIZED in BACKLOG
 - e.g. sometimes "ARCHITECT AS YOU" makes sense, sometimes not
 - e.g. WIREFRAMES, SCREENFLOWS may be required for more advanced / technical items

3-4-5 SCRUM FRAMEWORK

- 3-ROLES
 - PRODUCT OWNER (proxy for user)
 - SCRUM MASTER (pm)
 - TEAM
- 4-ARTIFACTS
 - PRODUCT BACKLOG
 - SPRINT BACKLOG (Tasks to be completed during sprint usually User Stories)
 - INCREMENT (small function / feature that might be released, has value)
 - DEFINITION OF DONE

5-MEETINGS / CEREMONIES

- SPRINT PLANNING
- BACKLOG REFINEMENT
- DAILY STANDUP
- o REVIEW/DEMO
- RETROSPECTIVE

KANBAN: MORE INFORMAL (Consistently doing infrastructure, other repeating tasks

SCRUM: MORE FORMAL (full software development, dependencies on other teams)

LARGER EFFORTS, CONSULTING FIRM, FULL SCALE AGILE DEVELOPMENT tends to be "SCRUM TO SCRUM", SCALED AGILE FRAMEWORK, more advanced.